

WR5s Rule Changes

The following rule changes are applicable for Wheelchair Rugby 5s:

- Teams will consist of five players on court and maximum squad of 12. All players, coaches and team staff <u>MUST</u> be registered as GBWR members on the new database system.
- A team can field a maximum of 10 points on court at any one time. Points are allocated using the classification system designed for Wheelchair Rugby 5s.
- Wheelchair Rugby 5s will be played over two periods of 12 minutes With a 2 minute break at halftime.
- The games clock will continue running for the entire period of the game except during the final 2 minutes of each half. During this period the clock will stop for any and all in play stoppages.
- Teams get 2 x 30 sec timeout per game; timeouts can be called during a stoppage or by a player during live play.
- The referee can stop the clock for long periods of inaction, such as for an injury.
- Contact before the whistle is NOT allowed.
- Teams can have up to 4 players in the bin before the need to substitute more players on court
- No 0.5 reduction for athletes over 45 or for female athletes.
- Substitutions can be made on a backcourt inbound. I.e. after a try has been scored.
- Players 16 and over can play, must have completed the 'fit to play assessment' and regularly train with an adult team.

Otherwise all rules will be the same as for the Paralympic version of the game, which can be found on the GBWR and IWRF websites. If you wish to read a copy of these documents, please use the links below.

IWRF web page: http://www.iwrf.com/?page=rules_and_documents&cat=47 4

GBWR Tournament Rules: http://gbwr.org.uk/wp-content/uploads/2013/11/GBWR-Tournament-Rules-v002-September-2015.pdf

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